

## Asterix And Caesars Gift Album 21

Whereas in English-speaking countries comics are for children or adults "who should know better," in France and Belgium the form is recognized as the "ninth art" and follows in the path of poetry, architecture, painting, and cinema. The bande dessinée [comic strip] has its own national institutions, regularly obtains front-page coverage, and has received the accolades of statesmen from De Gaulle onwards. On the way to providing a comprehensive introduction to the most francophone of cultural phenomena, this book will consider national specificity as relevant to an anglophone reader, whilst exploring related issues such as text/image expression, historical precedents, and sociological implication. To do so it will present and analyse priceless manuscripts, a Franco-American rodent, Nazi propaganda, a museum-piece urinal, intellectual gay porn and a prehistoric warrior who's really Zinedine Zidane.

This special collectors' edition features books 16 to 18 in one fabulous volume. In *ASTERIX IN SWITZERLAND*, a poisoning means Asterix and Obelix must go to Helvetia for an antidote. Can they overcome cuckoo hourglasses, yodelling and holes in the cheese? A housing estate lies at the heart of Caesar's new plan to crush the Gauls in *THE MANSIONS OF THE GODS*. Will the villagers be tempted by the chance to make money when the Roman tenants move in? In *ASTERIX AND THE LAUREL WREATH*, Chief Vitalstatistix wants a stew seasoned with Caesar's laurel wreath. Asterix and Obelix must fetch the wreath, but will their plan end in disaster or their own Roman triumph? There is no better way to enjoy the antics of our indomitable hero and his friends.

The Gauls have only one fear: that the sky may fall on their heads tomorrow. But tomorrow never comes, says Chief Vitalstatistix. Or does it? It looks as if it's come at last for Asterix, Obelix and the other villagers. And some surprising new characters fall along with the sky. Our friends soon find themselves in the middle of a space race...

Wonder Woman. Asterix the Gaul. Watchmen. These popular comics, and many others, use classical sources, narrative patterns, and references to enrich their imaginative worlds and deepen the stories they present. This volume explores that rich interaction. *Son of Classics and Comics* presents thirteen original studies of representations of the ancient world in the medium of comics. Building on the foundation established by their groundbreaking *Classics and Comics* (2011), George Kovacs and C. W. Marshall have gathered a wide range of essays with a new, global perspective. Chapters are helpfully grouped to facilitate classroom use, with sections on receptions of Homer, on manga, on Asterix, and on the sense of a "classic" in the modern world. All Greek and Latin passages are translated. Lavishly illustrated, the volume significantly widens the range of available studies on the reception of the Greek and Roman worlds in comics, and deepens our understanding of comics as a literary medium. *Son of Classics and Comics* will appeal to students and scholars of classical reception as well as comics fans.

Twelve brightly coloured spreads, providing hours of fun and frustration for all ages. 7 yrs+

Who can have dumped a baby boy in a basket outside Asterix's hut? Child-care is something new to Asterix and Obelix, not to mention Crismus Cactus, Prefect of Gaul, masquerading as a Gaulish nursemaid. Why are the Romans after the baby - and just what plot is the treacherous Brutus hatching against Julius Caesar? Find out the answers inside.

Samlet udgave af: Asterix and the laurel wreath, Asterix in Switzerland, The mansions of the gods, Obelix and co., Asterix the gladiator  
In this special collectors' edition, books 22 to 24 are brought together in one fabulous volume. In *ASTERIX AND THE GREAT CROSSING*, a storm blows Asterix and Obelix off course. Luckily they land on the shores of a Roman colony - or is it? Teepees, totems, gobbling birds: it's not what they're used to. Julius Caesar sends Caius Preposterus, graduate of the Latin School of Economics, to corrupt the indomitable Gauls in *OBELIX AND CO*. Obelix's menhir trade is soon thriving - but does wealth bring happiness? In *ASTERIX IN BELGIUM*, the Gauls compete with the Belgian tribes to determine who is the bravest. But if the two groups unite, will Caesar meet his Waterloo? There is no better way to enjoy the antics of our indomitable hero and his friends.

It's a disaster - the druid Getafix has broken his golden sickle. Asterix and Obelix go to Lutetia (now Paris) to buy him a new one. Soon they are tangling with the criminal underworld of the big city - can they outwit Navishtrix, Clovogarlix and the sickle-trafficking gang? Will Getafix ever be able to brew magic potion again?

Three founding volumes in which Luke loses his cartoon character appearance to become a true Western hero.

The second epic compendium in *The Phoenix Colossal Comics Collection* will have you travelling from the sewers of Victorian London, to Daniel Crisps crazy imagination, into the forest with giant mechanical insects, to car starships in outer space, and back again.

When Gluteus Maximus is chosen to represent Rome in the Olympic Games, the Gauls respond by sending Obelix, unawares that the potion that affected him as a child is a banned substance.

In this year's *Rupert Annual*, Rupert goes on an adventure with the frogs, befriends the young Hamish, rescues a merboy and much more! Enjoy a brand-new story 'Rupert and the Christmas Ribbon', originated and illustrated by Stuart Trotter, plus a selection of much-loved activities to complete at home. The stories included are: Rupert and Hamish Rupert and the Angry Sea Rupert and the Housemouse Rupert and the Train Journey Rupert and the Raft Rupert and the Christmas Ribbon.

Financial skulduggery in ancient Gaul! When local Chief Whosemoralsarelastix wants a cauldron full of money kept out of Roman hands, the cash disappears while Asterix is guarding it. He and Obelix must earn enough to repay it through fairground gladiatorial contests, trendy theatrical performances, even bank robbery - they'll try anything. But whose morals are really elastic? And how do the pirates, just for once, get an unexpected bonus.

Collects three comics on the story of Asterix the Gaul, a strong, intelligent warrior, and the adventures he has while protecting his village from the invading Romans.

Asterix and Obelix escort Getafix to the druids' annual conference in the Forest of the Carnutes. Little do they know that the Goths are lying in ambush, ready to kidnap the Druid of the Year - who of course is Getafix! But what with Gauls, Goths and Romans all at odds, it's hard to tell friend from foe... until Goths begin fighting Goths in the Asterixian Wars.

Asterix and Obelix are celebrating their joint birthday party back in the Gaulish village - and some surprise guests have been invited! Meanwhile, Julius Caesar has to deal with his old enemy Pompey, who is looking for supporters among the legions stationed in Gaul. And just what part do two old friends play in the story - Tremensdelirius, from *ASTERIX AND CAESAR'S GIFT*, and the lovely Panacea, first encountered in *ASTERIX AND THE LEGIONARY*? After many exciting adventures, all is finally revealed...

Since the nineteenth century, children's literature has been adapted for both the stage and the screen. As the twentieth century

progressed, children's books provided the material for an increasing range of new media, from radio to computer games, from television to cinema blockbuster. Although such adaptations are now recognised as a significant part of the culture of childhood and popular culture in general, little has been written about the range of products and experiences that they generate. This book brings together writers whose work offers contrasting perspectives on the process of adaptation and the varying transformations - social, historical and ideological - that take place when a text moves from the page to another medium. Linking all these contributions is an interest in the changing definition of children's literature and its target audience within an increasingly media-rich society.

In this special collector's edition, books 19 to 21 are brought together in one fabulous volume. In *ASTERIX AND THE SOOTHSAYER*, a sinister figure arrives in the Gaulish village. Prolix claims to be a soothsayer and the villagers believe every word he says, but Asterix isn't convinced... In *ASTERIX IN CORSICA*, the Corsican chieftain, Boneywasawarriorwayayix, needs Asterix and Obelix's help to foil the evil designs of Praetor Perfidius and oppose Julius Caesar's army. In *ASTERIX AND CAESAR'S GIFT*, Legionary Tremensdelirius gets the title deeds to the Gaulish village as a bonus - then swaps them with tavern landlord Orthopaedix for a drink. But Asterix and his friends aren't keen to hand over their village!

A woman bard in Ancient Gaul? A shocking idea, but that's what the Gauls get when the mothers in Asterix's village hire Bravura to teach their children. Although she, Asterix and Obelix are unlikely allies, between them they fight back against Julius Caesar's secret weapon. What can that weapon be? And how can even Cacofonix help?

Upheavals and pandemonium are definitely on the horizon! Adrenaline, the daughter of the famous Gaulish chieftain is being hunted down by the Romans. She secretly finds refuge in the village of our indomitable Gauls - the only place in Roman-occupied Gaul that can guarantee her protection. And let's just say that having this very special teenager around will cause plenty of confusion, and not just for Obelix...

The latest action-packed adventure from our indomitable Gauls, Asterix and the Griffin, is out now! The year is 50BC, and all Gaul is occupied. Only one small village of indomitable Gauls still holds out against the invaders. But how much longer can Asterix, Obelix and their friends resist the mighty Roman legions of Julius Caesar? Anything is possible, with a little cunning plus the druid Getafix's magic potions! Their effects can be truly hair-raising...

Cacofonix's tuneless singing always makes it rain - which is just what they want in Rajah Watzit's distant Eastern kingdom. The guru Hoodunnit has threatened to end a terrible drought by sacrificing lovely Princess Orinjade. Can the Gauls, flown in on the fakir Watziznehm's magic carpet, rescue her? The bard's finest hour has come.

Reviews and analyses of over 5000 titles from the 1930s to date. ... Every comic of note from the past fifty years is included in this comprehensive guide to American comics. From the underground to children's comics, autobiography to fantasy.

When the Vikings kidnap Justforkix, the timid but very trendy son of one of Chief Vitalstatistix' closest and most powerful friends, believing he has the key to the secret of the magic potion, Asterix and Obelix are sent on one of their most dangerous missions. For they must voyage north to the Vikings' home territory and rescue Justforkix, before the Vikings find out he is not who they think he is, and make him pay the price. Meanwhile, the fact that the Vikings' chief's daughter, Abba, has fallen for Justforkix only makes matters more complicated...

This special collector's edition features books 25 to 27 in one fabulous volume. In *ASTERIX AND THE GREAT DIVIDE*, can Asterix, Obelix and Getafix ensure a happy ending for star-crossed lovers Melodrama and Histrionix, whose fathers are rival chieftains? Watch out for some interesting new magic potions... Asterix and Obelix must go prospecting in the Middle East in *ASTERIX AND THE BLACK GOLD*. Can they outwit the Roman secret agent Dubbelosix and his amazing folding chariot? In *ASTERIX AND SON*, who can have dumped a baby outside Asterix's hut? Why are the Romans after the baby - and just what plot is the treacherous Brutus hatching against Julius Caesar? There is no better way to enjoy the antics of our indomitable hero and his friends.

Presents literary criticism on writers and illustrators for children and young adults. Critical essays are selected from leading sources, including published journals, magazines, books, monographs, reviews, and scholarly papers.

THE ADVENTURES OF ASTERIX, THE WORLD'S FIRST SUPERHERO.

Asterix and Caesar's GiftAlbum 21Hachette UK

When Legionary Tremensdelirius gets the title deeds to the little Gaulish village as a bonus, he swaps them with tavern landlord Orthopaedix for a drink. Funnily enough, Asterix and his friends aren't keen to hand over their village to anyone else. After a chieftaincy election campaign and a showdown with the Romans, both events fiercely contested, can all still end well?

Part of a series of Tintin adventures, this book contains three separate stories. Tintin is a Belgian amateur detective who gets embroiled in every kind of thriller-adventure, along with his dog Snowy, the two policemen Thomson and Thompson, Captain Haddock and Professor Calculus.

The latest action-packed adventure from our indomitable Gauls, Asterix and the Griffin, is out now! The roads across Italy are in disrepair. Defending his name, and to prove Rome's greatness, Senator Lactus Bifidus announces a special one-off chariot race. Julius Caesar insists a Roman must win, or Bifidus will pay. Open to anyone from the known world, competitors arrive from far and wide, including Asterix and Obelix. With Bifidus secretly scheming, who will win this almighty chariot race?

Asterix and Obelix volunteer to get Getafix some fresh fish, bringing along Dogmatix, but a storm blows them off course and they wind up in a land where the birds go "gobble" and the Romans look different.

"Since he crash-landed to Earth in a rocket, Monkey has been causing absolute mayhem! Bunny and the gang (Squirrel, Pig [the Pig], Action Beaver, and Skunky the Inventor) have almost had enough. In this rollicking comic extravaganza, the pint-sized friends must tackle a helliphant, rocket-powered hot air balloons, and the most mind-boggling creatures of all... hew-mans..."--Publisher.

Julius Caesar sends Caius Preposterus, a bright young graduate of the Latin school of Economics, to corrupt the indomitable Gauls by introducing them to big business. Obelix's menhir trade is soon thriving, backed by a heavy advertising campaign - but does wealth bring happiness? And what will happen when the bottom falls out of the menhir market?

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